Try::Tiny::Retry
Dealing with failed transactions

```plaintext
retry
{
  ...
}
retry_if {/current transaction is aborted/}
catch
{
  die $_; # rethrow the unhandled exception
};
```
Nearly ideal out of the box

- Default of 10 retries
- Timed delays
  - Exponential
  - Random
- Easy to specify conditions to retry
Other options

You can customise most of it

- Your own delay times
- Lots of logic on retries
- Allow code to be run before a retry

If there’s anything missing I can’t spot it
More reasons to use it

- Built on Try::Tiny
- Minimal dependencies
- A DAGOLDEN module